



## Installing Marine Carpet

Installing marine carpet is simple by following these easy steps laid out by Veada. An 8' x 8' section of deck can be covered using 1 gallon of boat carpet glue.

1. With a pontoon deck free of debris and any pre-existing adhesive or backing, unroll your new marine carpet over the complete deck, from bow to stern. Cover the entirety and square up all edges. Ensure all wrinkles or folds are smoothed out and the marine carpet lays flat on the deck.



2. With the marine carpet covering the entire deck, set weighted objects or multiple clamps across the port (left) side of the deck.



3. With the clamps in place, fold the starboard side of the boat carpet in half the length of the pontoon. Half of the carpet will be resting on itself, exposing 4' of marine plywood.



4. Working in 4' sections, pour carpet glue on the exposed marine plywood deck in a serpentine pattern. Spread the carpet glue in a circular motion with a trowel or medium nap roller, moving from front of the deck to the back. Coverage of the glue should be similar to a heavy coat of paint. The carpet glue should not puddle or have any dry spots on the surface of the marine plywood deck.



5. With the carpet glue still wet, unfold the carpet over the port side. Make sure the carpet is wrinkle free and straight. To remove any undue wrinkles, light the marine carpet up a few inches, straighten and reset.





6. Remove the clamps or weighted object(s). Fold the unglued boat carpet to the right (starboard) side and repeat steps 4 and 5.



7. To ensure good contact between the carpet, glue and deck, use a roller or stiff broom across the entire deck. Neglecting to do so could result in bubbles or inconsistencies
8. The marine carpet glue will start to cure in 3-4 hours during dry weather and temperatures between 60F and 90F. We recommend allowing the carpet adhesive cure for a complete 24 hours before installing fencing rails or pontoon furniture.

Congratulations on the completion of your carpet installation. Happy Boating!